

OSA TOURNAMENT RULES – 2022-2023

PLEASE NOTE:

ONLY COACHES are allowed to bring basketballs into any OSA facility.

NO OUTSIDE FOOD OR DRINK MAY BE BROUGHT INTO ANY OSA GAME VENUES

DECORUM – OSA HAS A ZERO TOLERANCE POLICY and has the right to remove any participant who does not comply with OSA policies and procedures or who is seen as a threat to the safety and integrity of our league. Fans who cross the line and verbally abuse or berate the officials will be removed from OSA and OSA Facilities. If a spectator is removed from an OSA facility, they will not be allowed to return to the facility for the remainder of the tournament. Repeat offenders will be banned permanently from OSA facilities.

Tournament Rules

ALL COMBINED GRADE LEVEL DIVISIONS/POOLS WILL PLAY BY THE RULES OF THE OLDEST GRADE LEVEL UNLESS OTHERWISE NOTED

*****GAMES WITH ASTERISKS BY THEM ARE EXHIBITION GAMES AND WILL NOT COUNT TOWARD POOL RECORD*****

Generally, all rules pertaining to basketball for grades 3rd through 8th as defined by the Nebraska State Athletic Association will be used for the Pella League. Some specific rules designed at the coaches meeting, which will be utilized or emphasized are as follows:

1. Rim Height/Ball Size/Court size:
 - a. 1st Grade Boys and 1st/2nd Girls - Rim Height - 8 feet; Ball Size = 27.5 (junior ball) – Games played on half court
 - b. 2nd and 3rd Grade Boys and 3rd Grade Girls Divisions: **27.5 (junior ball)** – 2nd Grade played on half court
 - c. 4th –7th Grade Boys: **28.5 (women's ball)**
 - d. 3rd/4th Girls Combined divisions and 4th –8th grade Girls: **28.5 (women's ball)**
 - e. 8TH Grade Boys: **29.5 (men's ball)**
 - f. Full-court press policy:
2. FULL COURT PRESS POLICY:
 - a. 1st and 2nd Grade Boys and Girls – No full court press at any time; No stealing off the dribble. Only stealing passes is allowed
 - b. 3rd/4th Girls – No full court press until the last minute of the game, only if score differential is less than 10 points
 - c. All other divisions – Full court press allowed up to a 20-point lead.
3. All game clocks:
 - a. Two 20-minute halves per game.
 - b. Clock stops on all whistles during last minute of each half, unless a team is up by 20 or more points in the last minute of the 2nd half, in which case the clock will not stop.
 - c. 2-minute half time
4. Home Team Provides Game Ball; Home Team Wears White/Light Jersey (Home team is listed FIRST on the schedule, both online and on the app)
5. Time Outs: Three full (60 second) timeouts per game, with a maximum of two of those carrying over to the second half. No carryover of timeouts from regulation play to overtime.
6. Overtime period limited to 2 minutes with stopped clock during final minute only, with one full (60 second) timeout. Second overtime period is sudden death.
7. Free Throw Shots:
 - a. 1st thru 3rd Grade Boys and 3rd and 4th Grade Girls will shoot free throws at 12 feet
 - b. On 7th team foul - 1 and 1.
 - c. On 10th team foul - 2 shots.
8. Teams are allowed to play with 4 players if needed.
9. Eligibility- Players can play up a grade, but CANNOT, under any circumstance, play down. Participants may play on more than one team, provided that both teams are not in the same pool.
10. Rule for Coaches' Bench Behavior:
 - a. Only the head coach and one assistant coach will be allowed to sit on the player bench. Organization and Program Heads (not acting as the head coach) are allowed to sit on all their team benches (3 max in this situation). If a stats keeper or videographer is on the bench, that person will be considered the assistant coach.
 - b. Only the Head Coach will be allowed to stand.
 - c. Only the head coach is allowed to address the official. The assistant coach may not address the officials. If a head coach receives a technical foul, they will need to sit for the remainder of the game. We set aside officials' areas on the corners of each court. This area is for officials and officials only. Coaches may not address the officials while they are in these areas before games, at halftime or after games.

11. Technical Fouls:

- a. Two technical fouls on a coach - ejection from current game and following game. Second ejection will result removal from remainder of tournament – all teams, all venues.
- b. Two technical fouls on player - ejection from current game and following game. Second ejection will result removal from remainder of tournament – all teams, all venues.

ADDITIONAL NOTES:

- **SCOREKEEPERS** - Each team must provide a volunteer scorekeeper (16 or older) for each game; One will run book; One will run clock. Scorekeepers are not allowed to address any players, officials, or opposing coaches.
- **PARKING** - Please do not park in the designated "no parking" areas. You will be towed.
- **VENUES** - Doors will open 30 minutes prior to the start of the first game. All teams will have a 5-minute warm-up period unless we are running behind.
- **WEATHER CLOSINGS** - In the event of inclement weather, check our website at OmahaSportsAcademy.com two hours prior to your game time for the status of your game. OSA will also send out notifications to all coaches through Tourney Machine. We understand that there are teams that travel from a distance to the OSA, and in the event of inclement weather in surrounding areas, we reserve the right to cancel games as needed.